

A problem is a question you don't know how to answer—yet.

A Problem

- Try to figure out what answer the teacher wants or expects.
- Pay attention to what the teacher or book says and repeat that information in order to give the "right" answer.

# Cookbook Kids

- Are quick and impulsive
- Come up with fast answers.
- May not have supporting data or details
- May not even have the question right.

# Microwave Kids

- Look for the big ideas on the surface.
- Get a sense of the subject.
- Never explore deeply.
- Finish fast and go to something else.

Countertop Kids

- Are not satisfied with quick answers or surface understanding.
- Look for many different ideas or different ways to go.
- Love "what if" questions.

# Pantry Kids

- Very organized.
- Have a one-track mind.
- Won't try other ways of doing things or other ways of thinking.
- Already "know" all the right answers.

# Recipe Kids

- Want to soak up and store ideas, knowledge, and information.
- Listen and watch—stand on the sidelines.
- Can't apply what's been learned; can't use it to accomplish anything new.

# Refrigerator Kids

- Everything has to go in its proper place.
- Don't see connections between ideas or issues.
- Can outline information.
- Can remember details.

# Cabinet Kids

- Listen and read to learn from others.
- Try different approaches.
- Look for the big picture, the big idea.
- Look for connections and related ideas.
- Fill in supporting information and details.
- Keep everything organized.
- Go for a workable solution.

Kitchen Kids